TEACHING SPEAKING WITH GAMES TO FOURTH GRADE
IN MUHAMMADYAH 10 ELEMENTARY SCHOOL
SURAKARTA

FINAL PROJECT REPORT

Submitted as Partial Requirement in Obtaining Degree in the English Diploma Program, Faculty of Cultural Sciences Sebelas Maret University

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MOTTO

Janganlah Berfikir Untuk Menyerah

Pray, Pray and Pray Everyday, Everywhere and Everytime

Pastikan Restu Orangtua Bersama Kita

Maka Kita Akan Bahagia Dengan Apa Yang Kita Lakukan

(The Writer)
DEDICATION

This Final Project Report is dedicated to:

- My Beloved Mother and Father
- My Best Brother
- All My Family
- All of People Who Support Me
PREFACE

In this moment, the writer would say Alhamdulillah to Allah who give blessing and guidance the writer to complete this final project report, entitled” Teaching Speaking with Games to Fourth Grade in Muhammadyah 10 Elementary School Surakarta”.

This final project report is based on job training done in Muhammadyah 10 Elementary School Surakarta. This report explains about the activities of teaching and learning English using games for fourth grade students especially in speaking skill.

The writer chose to use the games method to make the students interest and to know their speaking skill. This final project report also shows the problems and solutions that are faced by the writer during job training in Muhammadyah 10 Elementary Surakarta.

Hopefully, this final project report can give some benefits for the readers.

The writer

Santi Nur Halimah

commit to user

vi
ACKNOWLEDGEMENT

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Firstly, I say thanks to Allah SWT and our prophet Muhammad SAW which have given a blessing and opportunity to complete this final project report. Then, I would express my deepest thanks to:

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2. The head of English Diploma Program, Faculty of Cultural Sciences, Sebelas Maret University, Agus D. Priyanto, Mcall.
3. Karunia Purna Kuscariati, SS, M.Si as my supervisor. Thanks to guide me, give the advice and suggestion to finish this final project report.
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5. For all my lecturers of English Diploma Program who have transferred their knowledge.
6. For all staffs in faculty of Cultural Sciences.
7. My beloved parents, who have given big support to me, prayed for me and given me much of love. I love them so much, thank you for all, and without them I am nothing.

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9. The headmaster of Muhammadyah 10 Elementary School Surakarta, Sumadi, S.Pd, thank you for the opportunity to do my job training in Muhammadyah 10 Elementary School Surakarta.

10. Hendro Suryanto, SS as English Teacher in Muhammadyah 10 Elementary School Surakarta. Thank for him who helps and guides me when I did the job training.

11. To all of my students in Muhammadyah 10 elementary school, especially for fourth grade thank you for accepting me well during my job training.

12. My beloved friends Pita and Nisa who have supported me everytime, and given the sweet moment. I am so proud to have them.

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14. Thank you so much to my family in Aisyah 50 Tipes kindergarten which has given me support, prayers and an opportunity to study more.

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16. Thanks to Super Junior who has entertained me and made me in a good mood when I feel tired and bored.

17. Special thanks to Setya, Santika, and Diatri who have helped me to correct grammar and been my proof reader.

18. All of people who help, support, give advice and suggestion for me that I can not mention one by one.

Surakarta, 5 November 2015

Santi Nur Halimah
ABSTRACT

Santi Nur Halimah. 2015. Teaching Speaking with Games to Fourth Grade in Muhammadyah 10 Elementary School Surakarta. English Diploma Program, Faculty of Cultural and Sciences, SebelasMaret University.

This final project report was written based on the job training in Muhammadyah 10 Elementary School Surakarta on March 15th, 2014 until May 5th, 2014. This report explains the objectives of this final project. They are to describe the teaching speaking with games for fourth grade and to find out the problem and solution in teaching speaking activities in Muhammadyah 10 Elementary School Surakarta.

During the job training, the writer arranged the procedure of teaching and learning English in Muhammadyah 10 Surakarta such as making lesson plan and doing observation. Then, the writer started to do the procedure. There are five steps in procedure such as greeting, warming up, presentation, production, and closing.

In the process of teaching speaking activities with games for fourth grade, the writer used the games called “guessing game and catch me”. The purpose of the activity is to make student’s interest in teaching and speaking English and also to improve their speaking skill.

The writer also faced some problems. They are managing the class, limited time allocation, students’ mistake in pronunciation and the handbook. Then to solve these problems, the writer gives some solutions such as to manage the class the writer asked the students to calm in the class by using students attention for example "Hello class, please be quiet"; to save the time the writer explained the material using Indonesian; to solve the students’ mistake in pronunciation the writer asked the students to repeat, to try and to practice the word many times; and also to solve the limited handbook the writer looked for another book or searched references in the internet.

Keyword; teaching speaking, games, problems and solutions, elementary school students
# TABLE OF CONTENTS

<table>
<thead>
<tr>
<th>TITLE</th>
<th>..........................</th>
<th>i</th>
</tr>
</thead>
<tbody>
<tr>
<td>APPROVAL OF CONSULTANT</td>
<td>...............................................</td>
<td>ii</td>
</tr>
<tr>
<td>APPROVAL OF BOARD EXAMINER</td>
<td>...............................................</td>
<td>iii</td>
</tr>
<tr>
<td>MOTTO</td>
<td>.................................................</td>
<td>iv</td>
</tr>
<tr>
<td>DEDICATION</td>
<td>................................................</td>
<td>v</td>
</tr>
<tr>
<td>PREFACE</td>
<td>.................................................</td>
<td>vi</td>
</tr>
<tr>
<td>ACKNOWLEDGEMENT</td>
<td>................................................</td>
<td>vii</td>
</tr>
<tr>
<td>ABSTRACT</td>
<td>.................................................</td>
<td>x</td>
</tr>
<tr>
<td>TABLE OF CONTENTS</td>
<td>................................................</td>
<td>xi</td>
</tr>
<tr>
<td>CHAPTER I: INTRODUCTION</td>
<td>................................................</td>
<td>1</td>
</tr>
<tr>
<td>A. BACKGROUND</td>
<td>................................................</td>
<td>1</td>
</tr>
<tr>
<td>B. OBJECTIVES</td>
<td>................................................</td>
<td>3</td>
</tr>
<tr>
<td>C. BENEFITS</td>
<td>................................................</td>
<td>3</td>
</tr>
<tr>
<td>CHAPTER II: LITERATURE REVIEWS</td>
<td>................................................</td>
<td>4</td>
</tr>
<tr>
<td>A. Definition of Teaching</td>
<td>................................................</td>
<td>4</td>
</tr>
<tr>
<td>B. Teaching Speaking</td>
<td>................................................</td>
<td>5</td>
</tr>
<tr>
<td>C. Young Learners</td>
<td>................................................</td>
<td>6</td>
</tr>
<tr>
<td>D. Teaching Speaking to Young Learners</td>
<td>........................................</td>
<td>6</td>
</tr>
<tr>
<td>E. Teaching Speaking Using Games to Young Learners</td>
<td>........................................</td>
<td>9</td>
</tr>
<tr>
<td>CHAPTER III: DISCUSSION</td>
<td>................................................</td>
<td>10</td>
</tr>
<tr>
<td>A. Muhammadyah 10 Elementary School Surakarta</td>
<td>........................................</td>
<td>10</td>
</tr>
<tr>
<td>1. Description of Muhammadyah 10 Elementary School Surakarta</td>
<td>........................................</td>
<td>10</td>
</tr>
<tr>
<td>2. Extracurricular Activities</td>
<td>................................................</td>
<td>11</td>
</tr>
<tr>
<td>3. Vision and Mission</td>
<td>................................................</td>
<td>12</td>
</tr>
</tbody>
</table>
B. Job Training Activities ................................................................. 13

1. Class Observation ................................................................. 13

2. Making Lesson Plan ............................................................... 14

C. Discussion .............................................................................. 14

1. Process of Teaching Speaking Using Games to the Fourth Grade . 14

   a. Greeting .................................................................................. 15

   b. Warming Up ........................................................................ 15

   c. Presentation ........................................................................ 16

   d. Production .......................................................................... 18

   e. Closing .............................................................................. 21

D. Problems and Solution of Using Games in Teaching Speaking for Fourth Grade ................................................................. 22

CHAPTER IV : CONCLUSION AND SUGGESTION ........................................ 25

A. CONCLUSION ........................................................................... 25

B. SUGGESTION ........................................................................ 26

BIBLIOGRAPHY................................................................................. xiii

APPENDICES